

Discipline: (7) Jump
Shot / Challenge #: 3
Degree of Difficulty: 7

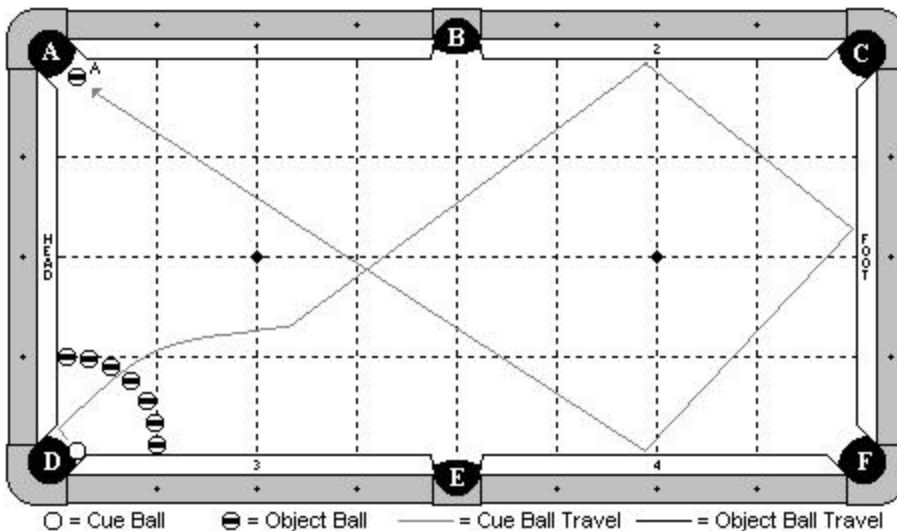
Cue Ball Placement: Frozen to right point of pocket 'D', with pocket side of cue ball even with slate cut. Cue ball may be placed deeper into the pocket (optional).

Object Ball(s) Placement: 'A' ball centered between pocket points. Row of blocking balls curved as per diagram, with ends of curve each frozen at 1 diamond segment on their corresponding cushions. 7 balls will be used for the curve of balls and all balls should be spaced evenly.

Objective: Shoot cue ball with short jump stroke into left point of pocket 'D'. Cue ball will rebound over row of blocking balls and travel 3 cushions to make 'A' ball as pocket letter designates.

Special Notes: Scratch is allowed (no penalty). Blocking balls must not be touched by any means (penalty – no score for that attempt). Cue ball may contact extra cushion by 'A' ball.

Scoring Potential: 1st attempt – 7 points
 2nd attempt – 6 points
 3rd attempt – 5 points



Personal Notes: